Little Choices, Big Ideas

1

LET'S PLAY

Ages 4-7 • New money lessons through everyday adventures.



CARE • SHARE • THINK • GROW

Small choices can make a big difference.

MY NAME: _____

LOOK & FIND

DRAW & MAKE

CHOOSE & TALK

Grown-ups: Read the short prompts aloud. Let children point, circle, draw or explain. Prices are fictional Canadian dollars. Not every helpful action earns money; payment is agreed beforehand. Pages 17-18 offer answers and conversation ideas.

2

Care Crew Detectives

CHOOSE

Look for ways to help things last. Circle choices, then draw.

1. Your book is getting wet. What helps?





Put it somewhere dry.

Leave it in the rain.

2. Your bottle is dirty. What helps?



Wash it with help.

Throw it away.

3. Draw one thing you can care for.

3

Borrow. Enjoy. Return.

MATCH

Borrowing means using something that still belongs to someone else.

Return each item. Draw a line to its owner.



ANA’S
BOOK



MAX’S
BALL



ZARA’S
KITE

ZARA

ANA

MAX



Say it: “May I borrow it?” “Thank you!”

Who still owns a borrowed toy? Point to one owner above.

4

Fix It First!

CIRCLE Sometimes a small fix can help. Choose a sensible first step.



A page is loose.

A. Ask for help to mend it.
B. Throw every book away.



Your bag has a dirty mark.

A. Try cleaning the mark.
B. Buy a new bag straight away.



A shoelace has come undone.

A. Tie it, or ask for help.
B. Buy a new pair of shoes.

Talk: Some things cannot be repaired. A grown-up can help decide.

5

Fair Share Picnic

SHARE

Draw lines to share every apple equally between two plates.





PLATE 1



PLATE 2

Each plate gets _____ apples.

Now share 4 apples between 2 plates. Draw them!





Equal means the same number on each plate.

6

A Box Can Be More

CREATE

A clean empty box can become something new. What would you make?





1. Turn a box into a toy. Draw your idea.

2. My box becomes a _____.

Talk: Reusing a box might mean you do not need to buy a new toy.

7

Growing Takes Time

ORDER

A plant grows little by little. Put the pictures in order: 1, 2, 3.



ORDER: _____



ORDER: _____



ORDER: _____

Saving can grow little by little too.

You put $1 in your jar each day. Draw the missing coins.

DAY 1



DAY 2

DAY 3

After 3 days, my jar has $_____.

8

Helping & Earning

MATCH

Helping can be kind. A job earns money when payment is agreed first.

LEO’S JOB
A grown-up agrees to pay Leo $2 for watering two plant pots.
Leo finishes the job.



Circle Leo’s payment:





Another kind of helping

Mia helps her friend pick up dropped crayons.
Nobody agreed to pay her.

She can still be kind without being paid.

She must always receive money.

Talk: What could you do to help someone without spending money?

9

Ask Before You Buy

ASK

You like something, but the price is missing. What could you ask?

1. Circle the question that helps you learn the price.



How much does it cost?

What day is it?

2. Draw a price tag from $1 to $5 for this book.



$

3. If you have $2, could you buy your book?

YES / NO / IT COSTS EXACTLY $2

Your answer depends on the price you wrote.

10

Kindness Has Many Ways

CHOOSE

You can share money, things or time. Choose a helpful action in each story.

1. A friend has no pencil.

A. Lend one, if you have a spare.

B. Hide all the pencils.

2. You have outgrown a jacket.

A. Ask a grown-up about donating it.

B. Assume nobody could use it.

3. A friend needs help tidying.

A. Offer a few minutes of your time.

B. Tell them kindness must cost money.

There are helpful choices that do not involve buying anything.

11

My Two-Dollar Choice

DECIDE

You have $2. Your working toy car is at home. Choose what to do today.



BUY A BALL: $2



SAVE YOUR $2

Think through BOTH choices.

1. Buy the ball. Money left: $_____

2. Save the money. Money still yours: $_____

3. Circle your choice above. Tell someone why.

Try another view: Could you play with a toy you already have today? Name one toy you already own.

12

Where Did It Come From?

SORT

Money can be earned or received as a gift. Match these two stories.

1. A JOB
A grown-up agrees to pay Sam $3 to help sort plant pots.
Sam finishes the agreed job.

2. A GIFT
An aunt gives Noor $3 for a birthday.
No job was promised.

WRITE THE STORY NUMBER:

EARNED: _____ **GIFT: _____**

Talk: If you find money that is not yours, ask a trusted grown-up to help return it.

13

A Need Can Change

LOOK Read each story with a grown-up. Circle what makes sense for that child.



Ava’s shoes fit and keep her feet dry.

A. Keep using them.

B. Buy new ones just for a new colour.



Ben’s shoes are too small and hurt.

A. Tell a grown-up he needs shoes that fit.

B. Keep wearing shoes that hurt.

Talk: The same item can be a need in one situation and a want in another.

14

The Borrowing Promise

SEQUENCE

Before borrowing: ASK. While using it: CARE. When finished: RETURN.



Say it out loud:
“May I borrow it?”
“I will keep it safe.”
“Here it is back. Thank you!”

Write 1, 2, 3 to put these actions in order.

Give it back when finished. _____

Ask the owner first. _____

Use it carefully. _____

15

The Picnic Swap

PLAN

Choose ONE drink and ONE snack for each picnic. All prices are final.



Water **$1**



Apple **$1**



Juice **$2**



Sandwich **$3**

Drinks: water or juice. Snacks: apple or sandwich.

1. You have $2. Circle a drink and snack you can buy.

My total is $_____.

2. A new picnic! You have $4. Try a different pair.

Drink: _____ Snack: _____

Total: $_____ Money left from $4: $_____

16

My Money Choice Map

DRAW

Draw your ideas. There is more than one good way to finish this page.

CARE

Something I can look after

REUSE

Something I can make from a box

SHARE

Something I can share or lend

WAIT

Something worth saving for

Point to one drawing and tell someone your plan.

Look What We Learned!

ANSWERS Pages 2-9 • Accept pointing, drawing and spoken answers.

2 / Care Crew Detectives

Choose a dry place for the book and washing the bottle with help. Drawing: any belonging the child can care for.

3 / Borrow. Enjoy. Return.

Book → Ana. Ball → Max. Kite → Zara. The original owner still owns the borrowed item.

4 / Fix It First!

A for all three: ask for mending help, clean the mark, tie the lace. Repair is a possible first step, not a promise that every damaged item can be fixed.

5 / Fair Share Picnic

Six apples shared equally between two plates: 3 each. Four apples: draw 2 on each plate. Every apple should go to exactly one plate.

6 / A Box Can Be More

Answers vary: a car, shop, toy town, puppet theatre or other imaginative use. Reusing can reduce the need to buy something new.

7 / Growing Takes Time

Picture order, left to right: 3, 1, 2. Draw 2 coins on day 2 and 3 coins on day 3. After 3 days, $3.

8 / Helping & Earning

Leo receives the $2 coin for the agreed job. Mia can help kindly without being paid. Helping does not automatically create a promise of payment.

9 / Ask Before You Buy

Ask “How much does it cost?” The book price can be $1-$5. With $2: a $1 book is affordable with $1 left; a $2 book uses exactly $2; $3-$5 is not affordable from $2.

More Little Discoveries

ANSWERS

Pages 10-16 • Talk about the reason behind a choice.

10 / Kindness Has Many Ways

A in all three stories: lend a spare pencil, ask about donating, or offer time. Sharing or lending requires the owner’s permission.

11 / My Two-Dollar Choice

Buying the $2 ball leaves $0. Saving leaves $2 still owned. Either choice can be explained; using the working toy at home is another option.

12 / Where Did It Come From?

Earned: story 1. Gift: story 2. Found money should not be treated as automatically yours; involve a trusted grown-up.

13 / A Need Can Change

A in both stories. Ava can keep using shoes that fit. Ben needs a grown-up’s help finding shoes that fit. Needs depend on circumstances.

14 / The Borrowing Promise

Top to bottom: 3, 1, 2. Ask → care → return. Permission comes before using someone else’s belongings.

15 / The Picnic Swap

Picnic 1: water $1 + apple $1 = $2. Picnic 2 must be a different pair costing $4 or less: juice + apple = $3, leaving $1; or water + sandwich = $4, leaving $0. Juice + sandwich costs $5 and exceeds $4.

16 / My Money Choice Map

Personal drawings. Invite the child to explain one practical step: put a book away, turn a box into a toy, ask to lend something, or save toward a chosen goal.

Little money lessons are everyday lessons.
Keep noticing, asking, caring and trying.